

ANAHEIM LAST CALL

PLAYER	G	A	Pts	PM
Mike McDonough	7	0	7	2
Seth Arnold	1	6	7	0
Jordan Smerud	4	0	4	8
Ethan Lever	2	2	4	0
Shouvik Chakraborty	0	4	4	0
Robert Mugar	0	3	3	2
Trevor Beauclair	1	1	2	18
Danielle Bourgette	0	2	2	0
Shalen Stanley	1	0	1	0
Chris Salamipour	1	0	1	0
Josh Wood	0	1	1	6
Bucky Khalap	0	0	0	0
Brent Rahn	0	0	0	0
Ryan Gregston	0	0	0	4
TOTALS	17	19	36	40

2015 ARIZONA HOCKEY CLASSIC

Leading Scorers		G	A	Pts
Trevor Shott	Orange County Bruins	8	4	12
Kyle Ruggles	Los Angeles Poundtown	7	3	10
Brett Mohler	Orange County Bruins	5	4	9
Mike McDonough	Anaheim Last Call	7	0	7
Ryan Stomel	Los Angeles Poundtown	5	2	7
Trent Noller	Orange County Bruins	4	3	7
Nick Caputa	Orange County Bruins	4	3	7
Rick Hutchinson	Orange County Bruins	3	4	7
Nick Gorup	El Paso River Rats	2	5	7
Seth Arnold	Anaheim Last Call	1	6	7
Corey Heon	El Paso River Rats	4	2	6
Barry Sherer	Orange County Bruins	1	5	6
Steve Lieberman	Los Angeles Poundtown	1	5	6

SEDONA DIVISION

STANDINGS

	W	L	T	PTS	GF	GA
Anaheim Last Call	3	0	0	6	15	12
Orange County Bruins	2	1	0	4	21	14
Los Angeles Poundtown	1	2	0	2	18	16
El Paso River Rats	0	3	0	0	11	23

GOALIE STATS

	Games	W	L	T	GAA
Glenn Ulibarri Orange County Bruins	4	3	1	0	4.00
Matt Vorce Los Angeles Poundtown	3	1	2	0	5.29
Bucky Khalap Anaheim Last Call	4	3	1	0	5.61
Scott Woods El Paso River Rats	3	0	3	0	7.15

TOURNAMENT RESULTS

Anaheim Last Call	6	Anaheim Last Call	5
El Paso River Rats	5	Orange County Bruins	4
Orange County Bruins	8	Orange County Bruins	9
Los Angeles Poundtown	7	El Paso River Rats	2
Los Angeles Poundtown	8	Anaheim Last Call	4
El Paso River Rats	4	Los Angeles Poundtown	3 OT

Championship Game

Orange County Bruins	10
Anaheim Last Call	2

ALL TOURNAMENT TEAM

Defense	Jared Knapp	Los Angeles Poundtown
Forward	Seth Arnold	Anaheim Last Call
Forward	Mike McDonough	Anaheim Last Call
Forward	Brett Mohler	Orange County Bruins
Forward	Trevor Shott	Orange County Bruins
Forward	Jordan Smerud	Anaheim Last Call

CHAMPIONS

ORANGE COUNTY BRUINS

MOST VALUABLE PLAYER

GLENN ULIBARRI

Orange County Bruins