

UCLA BRUINS

PLAYER	G	A	Pts	PM
John Young	6	2	8	0
John McNicholas	4	4	8	0
Michael Thomson	0	5	5	0
Steve Chapin	2	1	3	0
Michael Preiss	1	2	3	2
Marty Bennett	1	2	3	0
Mike Duffy	1	2	3	2
Mike Hirst	1	1	2	0
Ron Hansen	1	1	2	0
Jim McHenry	1	1	2	2
John Duffy	1	0	1	2
Kurt Zimmermann	1	0	1	2
Tony Bennett	0	1	1	4
Bob Ringo	0	1	1	0
Ben Cox	0	1	1	2
Kevin Pressey	0	0	0	0
TOTALS	20	24	44	16

2011 LAS VEGAS HOCKEY CLASSIC

LEADING SCORERS		G	A	Pts
Danny McLeod	California Blue Jays	8	6	14
Jaroslav Melka	Czechoslovakia	7	1	8
John Young	UCLA Bruins	6	2	8
John McNicholas	UCLA Bruins	4	4	8
Mariano Penge	California Blue Jays	6	1	7
Roman Kupka	Czechoslovakia	4	2	6
Ryan Stomel	Los Angeles Poundtown	4	1	5
Jason Stomel	Los Angeles Poundtown	3	2	5
Corey Seifred	California Blue Jays	2	3	5
Chan Johnson	California Blue Jays	1	4	5
Michael Thomson	UCLA Bruins	0	5	5
John Gulden	California Blue Jays	3	1	4
Grant La Spada	Los Angeles Poundtown	0	4	4

BALLY'S DIVISION

STANDINGS

	W	L	T	PTS	GF	GA
UCLA Bruins	3	0	0	6	16	10
California Blue Jays	2	1	0	4	22	15
Los Angeles Poundtown	1	2	0	2	14	14
Czechoslovakia	0	3	0	0	11	24

GOALIE STATS

		Games	W	L	T	GAA
Kevin Pressey	UCLA Bruins	4	4	0	0	2.75
Pelle Reckseidler	Czechoslovakia	1	0	0	0	3.00
John Basile	California Blue Jays	4	2	2	0	4.66
Giancarlo Bresani	Los Angeles Poundtown	3	1	2	0	4.67
Art Widmar	Czechoslovakia	1	0	1	0	7.50
Russell Valvo	Czechoslovakia	2	0	2	0	8.67

TOURNAMENT RESULTS

California Blue Jays	10	Los Angeles Poundtown	10
Los Angeles Poundtown	2	Czechoslovakia	0
UCLA Bruins	6	UCLA Bruins	4
Czechoslovakia	4	Los Angeles Poundtown	2
UCLA Bruins	6	California Blue Jays	8
California Blue Jays	4	Czechoslovakia	7 OT

Championship Game

UCLA Bruins	4
California Blue Jays	1

ALL TOURNAMENT TEAM

Goalie	Kevin Pressey	UCLA Bruins
Defense	Jim Luther	California Blue Jays
Defense	Kurt Zimmermann	UCLA Bruins
Forward	Danny McLeod	California Blue Jays
Forward	John McNicholas	UCLA Bruins
Forward	Mariano Penge	California Blue Jays

TOURNAMENT CHAMPIONS

UCLA BRUINS

MOST VALUABLE PLAYER

JOHN YOUNG

UCLA Bruins